Harvest Pass & Draw

Three contributions, two passes, one shared picture. For 2-6 people or solo.

Get ready

Sit in a ring. Each person starts one page 2 sheet. In Owner, write a first name or chosen symbol that is different from the other owners. Keep sheets face up.

Print at 100% / actual size on matching A4 paper: page 1 once for the host, page 2 for each person, page 3 once if wanted. Use pencils, erasers and colouring tools. About two minutes per round is optional; allow more time.

1 / Setting - then pass RIGHT once

On your own sheet, draw a harvest setting. Leave space for two additions. Add your initials or symbol in credit 1.

2 / Useful object - then pass RIGHT once

Add one useful object to the scene you received. Keep the first drawing. Add your initials or symbol in credit 2.

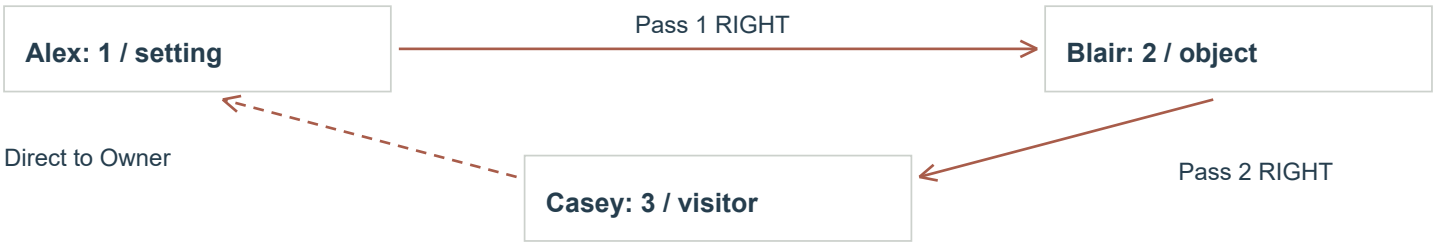
3 / Unexpected visitor - STOP passing

Draw a friendly unexpected visitor in action. Keep earlier additions. Add your initials or symbol in credit 3.

Finish / return directly to Owner

Stop passing after round 3. Return each sheet directly to its Owner. The owner adds a title, circles a favourite detail and invites contributors to point out their additions. Keep or display it if its owner wishes.

Alex's sheet in a three-person ring



After round 3: stop passing; return to Alex.

Two people

Owner draws rounds 1 and 3. Three contributions need not be from three different people. Larger rings still use only three rounds.

Solo option

Keep your sheet. Complete all three stages in order and use your mark in all three credits. Add a title and circle a favourite detail.

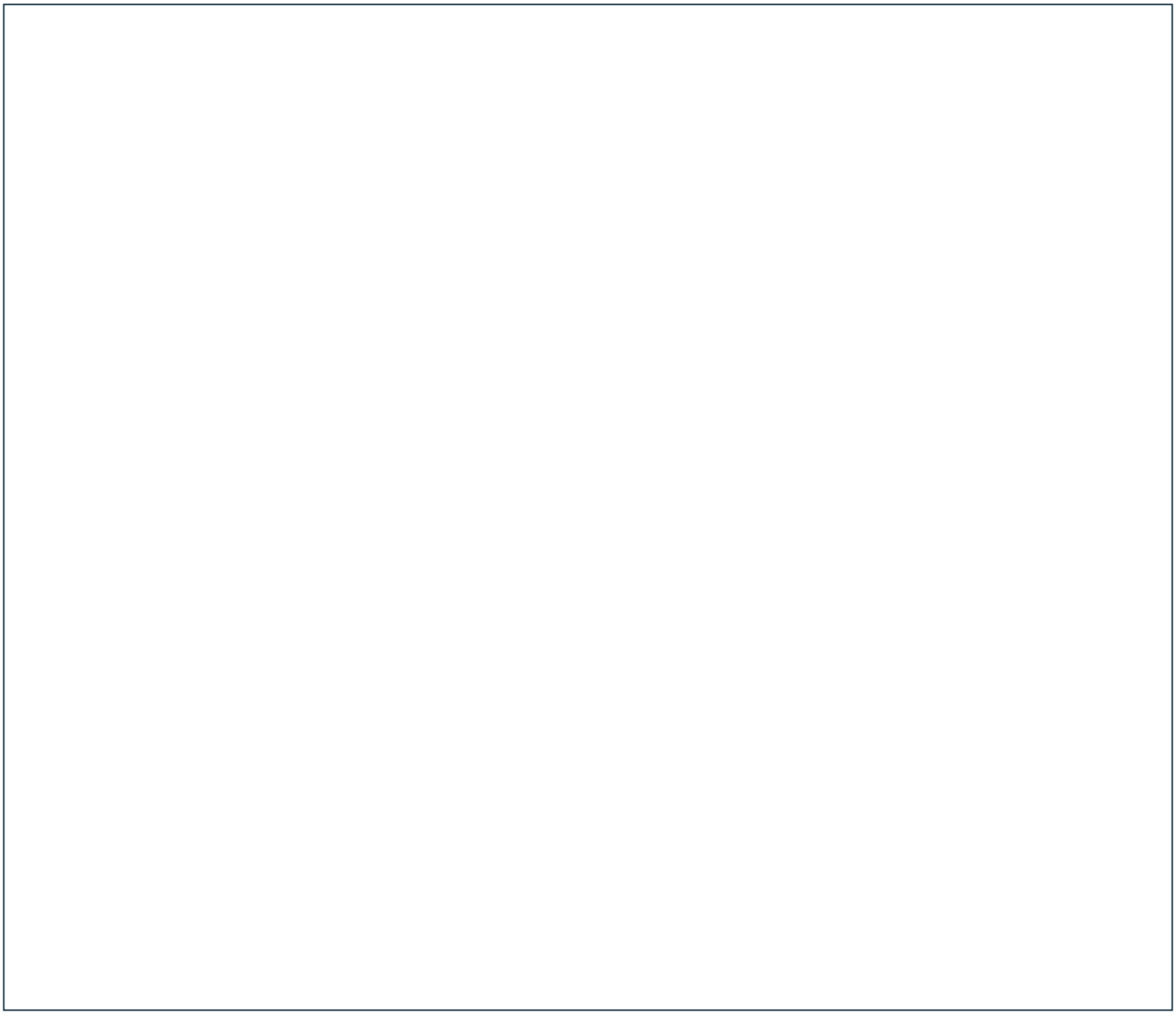
Use simple shapes or describe an idea for a helper to draw. Choose another harmless harvest detail instead of a prompt. There is no scoring or race.

Shared harvest picture

Keep face up. Use your own ideas or the stage prompts on page 3.

Owner (name or symbol): _____

Title (Owner adds at the end): _____



1 / Setting

Credit: _____

2 / Useful object

Credit: _____

3 / Unexpected visitor

Credit: _____

Finish: stop passing and return directly to Owner. Add a title, circle a favourite detail, and invite contributors to point out their additions.

Nine optional prompt cards

Choose one idea per stage, or let the host read it aloud. Cutting is optional.

Stage 1

Setting

A garden at harvest time

S1-A

Stage 1

Setting

A small market with an empty stall

S1-B

Stage 1

Setting

A woodland clearing with a path

S1-C

Stage 2

Useful object

A basket with something inside

S2-A

Stage 2

Useful object

A cart ready to carry a harvest

S2-B

Stage 2

Useful object

A sign that helps someone find the way

S2-C

Stage 3

Unexpected visitor

A tiny visitor with an enormous hat

S3-A

Stage 3

Unexpected visitor

A friendly animal carrying a letter

S3-B

Stage 3

Unexpected visitor

A made-up creature helping with a job

S3-C

Cut only the nine solid card borders. Keep cards with their numbered stage. A player may choose another harmless harvest detail.